BST: 2 6 1

1. Inorder(0)

* Inorder(2)
* Inorder(-1)
* cout << 1

1. Inorder(2)

* Inorder(-1)

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| index | 0 | 1 | 2 | 3 | 4 |

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| lft | -1 | -1 | -1 | -1 |  |
| rft | -1 | -1 | -1 | -1 |  |
| val | 1 | 2 | 6 |  |  |

**Output:** 1 2 6

**Check BST or not:**

1.Implement BST By Inorder traversal

2. Check output array if it is sorted in ascending order or not.

3. If it is sorted in ascending order then it is a BST.